COM1015 – Assignment #3

Storyboarding

Copy the link below into the address bar of a web browser
http://www.mediacollege.com/video/shots/
Read through the variety of shot types.

Give a brief definition of each shot type below:

EWS -

VWS -

WS -

MS -

MCU -

CU -

ECU -

Cut-in -

CA -

Two-Shot -

OSS -

Noddy Shot -

POV -

Weather Shot -

Next, click the Camera Angles link at the bottom of the page and define the different types of Camera Angles:

Eye-level -

High Angle -

Low Angle -

Bird's Eye -

Slanted view (Dutch Angle) –

NOW – it's imagination time.

Dream up a 30-second movie in your head. It does not necessarily need a beginning, middle, and end – it is a short movie sequence only. For example, a girl meets a boy at her locker...they chat for a minute...then walk to class...on the way they get into an argument...finally she stomps off...he is left behind bewildered.
Write out the rough notes for your sequence here

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Using the **Shot Types** and **Camera Angles** you read about earlier, draw a storyboard for your sequence. Minimum 10 shots.
In each section there should be a **pencil drawing** of the shot, a **description of the shot** (e.g. MCU for medium close up) and an **angle type** (e.g. Low angle shot).
When you are done – keep these with the rest of your module to hand in together.
*Note – You will NOT be graded on your drawing skills, I just need a general idea of what you plan the shot to look like.

Shot #	Visual Composition	Shot Description	Dialogue	Sound	Music

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Marking Guide:

Shot and Camera Angle Descriptions	/19
Imagination sequence rough notes	/6
Visual drawing of each shot	/10
Shot descriptions and Angle type	/20
Written Dialogue	/10
Sound / Music description	/10
Total	/75